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Motivation

How to design RL agents that can handle task estimate uncertainties while balancing robustness and performance?

Challenges:

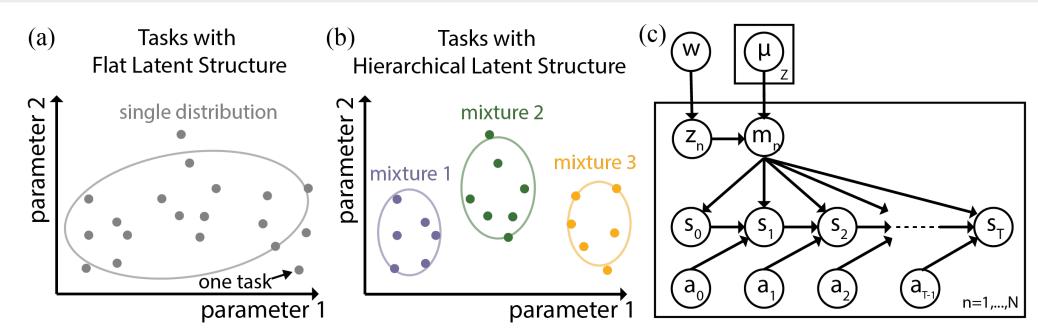
- Reinforcement Learning (RL) agents may only have incomplete information about tasks to solve.
- Robust RL that optimizes over worst-possible tasks, which may generate overly conservative policies.
- Most sequential decision-making formulations assume tasks are i.i.d. sampled from a single distribution and overlook the existence of task subpopulations.

Related subcommunities:

- Distributionally robust optimization.
- Partially observable Markov Decision Processes (MDP).

Group Distributionally Robust MDP

Group distributionally robust formulation + Model task subpopulations



Preliminary: Latent MDP

• An episodic Latent MDP can be specified by a tuple (M,T,S,A,µ). T is the episodic length. S and A are the joint state and action spaces. M is a set of joint MDPs. Each MDP is a tuple (T,S,A,P,R,v), where P and R are the transition probability and reward function. v is the initial distribution.

Our non-robust formulation: Hierarchical Latent MDP

• An episodic Hierarchical Latent MDP can be specified by a tuple (Z,M, T,S,A,w), where Z is a set of Latent MDPs and w is the categorical distribution over Latent MDPs.

Our robust formulation: Group Distributionally Robust MDP

- An episodic GDR-MDP is defined by an 8-tuple (C,Z,M,T,S,A,w,SE). C is the belief ambiguity set. SE is the belief updating rule.
- GDR-MDP maintains a belief over the mixture z and aims to find a history-dependent policy that obtains the optimal value as:

 $V^{\star} = \max_{\pi \in \Pi} \min_{\substack{\hat{b}_{0:T} \\ \in \mathcal{C}_{\Delta^{Z-1}}}} \mathbb{E}_{\hat{b}_{0:T}(z)} \mathbb{E}_{\mu_{z}(m)} \mathbb{E}_{m}^{\pi} \left[\sum_{t=1}^{T} \gamma^{t} r_{t} \right]$

Group Distributionally Robust Reinforcement Learning with Hierarchical Latent Variables

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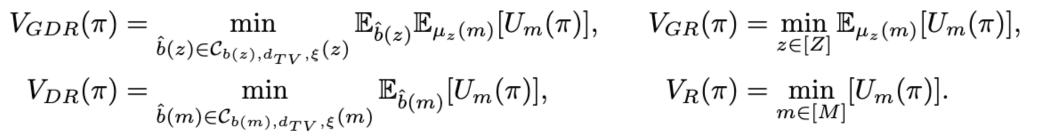
Properties of GDR-MDP

Convergence in infinite-horizon case

- Take the sufficient statistics as (b,s) where b is the belief distribution.
- The Bellman expectation equation, Bellman optimality equation exist.
- The contraction operator exists.
- Convergence exists in infinite-horizon case.

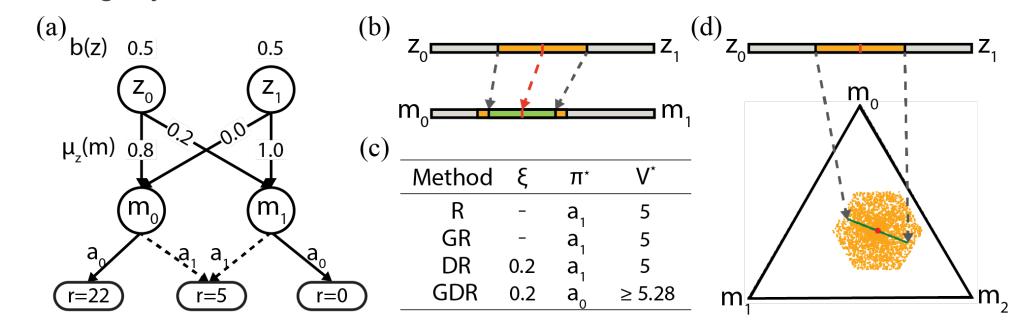
Robustness guarantee: The benefit of (1) distributionally robust formulation and (2) the hierarchical structure

• We compare the optimal values of different robust formulations:



We have the following inequalities hold: $V_{GDR}(\pi) \ge V_{GR}(\pi) \ge V_R(\pi)$ and $V_{GDR}(\pi) \ge V_{DR}(\pi)$.

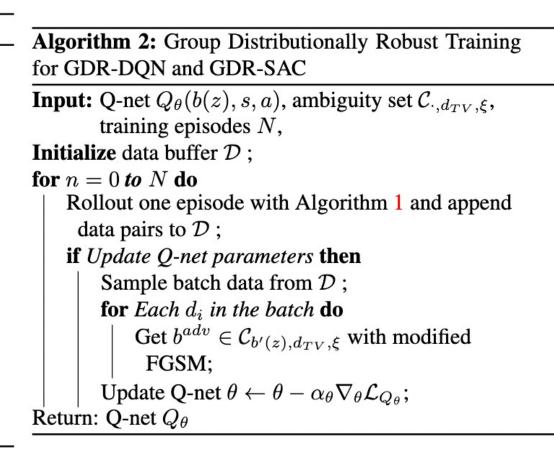
We achieve the comparison by studying the relationships between ambiguity sets.



Our Algorithms

Algorithm 1: GDR-MDP Trajectory Rollout **Input:** Mixing weights w(z) and $\mu_z(m)$, episode index n, episode length T, belief update function SE, rollout policy $\pi_{\theta}(b(z), s)$, exploration ϵ **Initialize** episodic history $h = \{\}$; Sample mixture $z_n \sim w(z)$; Sample MDP $m_n \sim \mu_{z_n}(m)$;

- Initialize belief $b_0(z)$ as a uniform distribution ;
- for t = 0 to T do
- Sample action a_t with the ϵ -greedy method and rollout in MDP *m*;
- $b_{t+1}(z) = SE(b_t(z), s_{t+1});$
- Append the most recent data pair
- $d = \{(b_t, s_t), a_t, r_t, (b_{t+1}, s_{t+1})\}$ to h; **Return:** history *h*, episode return



Group distributionally robust training methods:

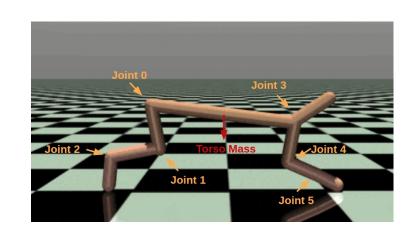
GDR-DQN, GDR-SAC: Robust value-based

$$\mathcal{L}_{Q_{\theta}} = \sum_{d} \left(r + \min_{p(z) \in \mathcal{C}_{b'(z), d_{TV}, \xi}} \sum_{a \in \mathcal{A}} Q_{\theta}(p(z), s', a) - Q_{\theta}(b(z), s, a) \right)^{2}$$

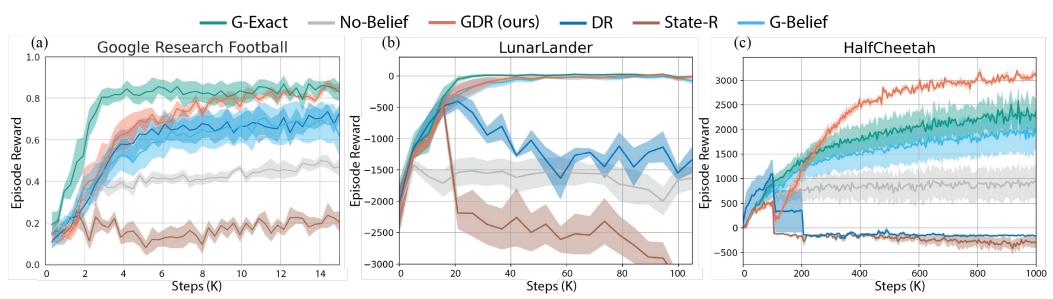
GDR-PPO: Robust policy-based

$$\hat{A}(b_t, s_t) = \sum_{t'=t}^{T-1} r_t - R_{drop} - V_{\theta}(b_t, s_t), \text{ where } R_{drop} = V(b_t, s_t) - \min_{p(z) \in \mathcal{C}_{b_t(z), d_{TV}, \xi}} V_{\theta}(p(z), s_t).$$

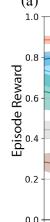




Training Stability



• In HalfCheetah and Google Research Football, GDR is consistently more robust to belief noise than baselines.



Reference:



Scan for full paper!

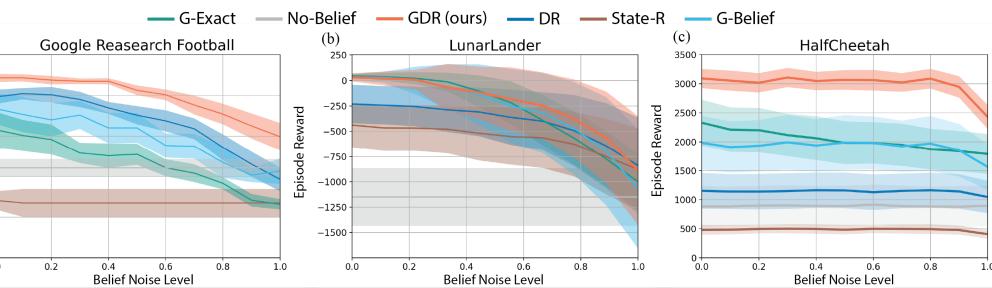
Environments

Environment	GRF (3 vs. 2)	LunarLander	HalfCheetah
Parameter 1 (Mixture)	Player Type {CM vs. CB, CB vs. CM}	Engine Mode {Normal, Flipped}	Failure Joint {0,1,2,3,4,5}
Parameter 2	Player Capability Level {0.9 vs. 0.6, 1.0 vs. 0.7}	Engine Power {3.0, 6.0}	Torso Mass {0.9, 1.0, 1.1}
# Mixtures	2	2	6
w	[0.5, 0.5]	[0.5, 0.5]	$rac{1}{6}1^6$
# MDPs	4	4	18
$\mu_z(m)$	$\begin{bmatrix} \frac{1}{2} 1^2 & 0 \\ 0 & \frac{1}{2} 1^2 \end{bmatrix}$	$\begin{bmatrix} \frac{1}{2} 1^2 & 0 \\ 0 & \frac{1}{2} 1^2 \end{bmatrix}$	$\begin{bmatrix} E_0(6) & 0 & 0 \\ 0 & \cdots & 0 \\ 0 & 0 & E_5(6) \end{bmatrix}$

GDR achieves a higher average return at convergence compared with other robust training baselines, including DR and State-R in all envs. DR which maintains a belief b(m) over MDPs induces significant training instability, instead of learning a meaningful conservative policy.

Experiments

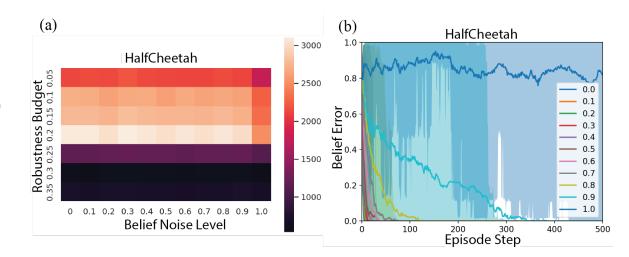
Robustness to belief noise



Ablation Study

• For GDR, gradually increasing the ambiguity set size up to 0.2 helps

improve the robustness. • With set of size 0.2 and pretraining for 500000 steps, DR without the mixture information still causes unstable training.



Kwon, Jeongyeol, et al. "RL for latent MDPs: Regret guarantees and a lower bound." Advances in Neural Information Processing Systems 34 (2021).